

Jimmy Lim

3D ANIMATOR

Contact

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Location
Los Angeles, CA



Profile

A dedicated 3D animator and recent Gnomon graduate able to apply realistic, stylized, and lifelike animations. Highly trained in Maya, ZBrush, and Unreal Engine. Eager to expand my knowledge in order to acquire a wider range of skills and further understand the intricacies of animation.

Education

Bachelor's of Fine Arts
Degree
– Graduated
2021-2024
Gnomon - School of VFX,
Games and Animation
Hollywood, CA

General Education
– Attended
2015-2020
East Los Angeles College
Monterey Park, CA

Software Experience

3D
Maya
Unreal Engine
ZBrush
Substance Painter
Substance Designer
Marvelous Designer
Gaea
Speedtree

2D
Adobe Photoshop
Adobe After Effects
Adobe Illustrator
Adobe Premiere Pro

Summary of Skills

3D Animation

Passionate and knowledgeable about 3D art workflows as it relates to games.
Comprehension of traditional animation principles and how they support and enhance gameplay
Expertness in character performance, form, gesture, and silhouette in regard to player character.
Proficiency in animating dialogue and creating compelling character performances
Ability to animate action shots and dynamic movements
Versatile in working in a variety of animation styles (stylized, realistic, etc.)
An understanding of animation rigging/set-up and 3D character animation
Knowledge of how to create and maintain gameplay systems in game engines as they pertain to video game animation

3D Sculpting/Modeling

Understanding of character shapes and anatomy
Capable of sculpting geometry to add to the appeal to poses in animation
Knowledge of 3D model topology for rigging and animation

Communication

Excellent communication and organizational skills
Ability to communicate effectively and work with 3D Animation Leads, 3D Leads, Riggers, Creative Directors, and Producers on a given project

Professional Experience

AMK United Inc – Office assistant
June 2019 – March 2020
Providing customer service, managing inventory, and communicating with clients

Golden Mile Bowling – Front Desk Clerk
May 2016 – May 2018
Assisting customers, managing machine functionality throughout the floor and lanes, and managing inventory and rental/sales

Olympic Donuts – Cashier
June 2014 – May 2016
Serving customers, managing inventory, and weekly transport of supplies in and out of the bakery